EDITORIAL

This issue is a regular issue, composed of 3 papers :

- An Agent-Aware Computing Based Mixed Reality Information System (Charles Z. Liu and Manolya Kavakli)

- Exploring the Influence of Simulated Road Environments on Cyclist Behavior (Jing Xu, Yingzi Lin and David Schmidt)

- Effects of Interaction Level, Framerate, Field of View, 3D Content Feedback, Previous Experience on Subjective User eXperience and Objective Usability in Immersive Virtual Environment (Katy Tcha-Tokey, Emilie Loup-Escande, Olivier Christmann and Simon Richir)

We hope the readers can benefit a lot by reading these papers.

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